### Do we really understand SQL?

Leonid Libkin
University of Edinburgh

Joint work with Paolo Guagliardo, also from Edinburgh

# Basic questions

- We are taught that the core of SQL is essentially syntax for relational calculus (first-order logic). Is it true?
- We are taught that core SQL can be translated into relational algebra. Is it true?
- We are taught that SQL needs 3-valued logic to deal with missing information (nulls). Is it true?

### Motivation

- Why even ask such questions? It's the stuff from the 1980s (or earlier). It's all in database textbooks and taught in all database courses.
- This is exactly what we thought until we got into some specific problems related to real-life SQL
  - So we start with a bit of history

# Old days (before 1969)



Various ad-hoc database modes:

- network
- hierarchical

writing queries: a very elaborate task

All changed in 1969: Codd's relational model; now dominates the world

# Relational Model

Orders

ORDER_ID	TITLE	PRICE
OrdI	"Big Data"	30
Ord2	"SQL"	35
Ord3	"Logic"	50

Pay

CUST_ID	ORDER
cl	OrdI
c2	Ord2

Customer

CUST_ID	NAME
cl	John
c2	Mary

### Relational Model

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Language: Relational Algebra (RA)

- •projection  $\pi$  (find book titles)
- •selection  $\sigma$  (find books that cost at least £40)
- Cartesian product x
- •union **U**
- •difference -

Find ids of customers who buy all books:

```
\begin{split} \pi_{\text{cust\_id}} & \left( \text{Pay} \right) \text{-} \\ \pi_{\text{cust\_id}} \left( \left( \pi_{\text{cust\_id}}(\text{Pay}) \times \pi_{\text{title}}(\text{Order}) \right) \text{-} \right. \\ \left. \pi_{\text{cust\_id,title}} \left( \sigma_{\text{order\_id=order}} \left( \text{Order} \times \text{Pay} \right) \right) \right) \end{split}
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\{C \mid \forall (o,t,p) \in Order \exists (o',t,p') \in Order: (c,o') \in Pay\}
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This is *first-order logic* (FO). Codd 1971: RA = FO.

# History continued

Of course programmers don't write logical sentences, they need a programming syntax. Enters **SQL**:

```
SELECT P.cust_id FROM P
WHERE NOT EXISTS
(SELECT * FROM Order O
WHERE NOT EXISTS
(SELECT * FROM Order O1
WHERE O1.title=O.title AND O1.order_id=P.order))
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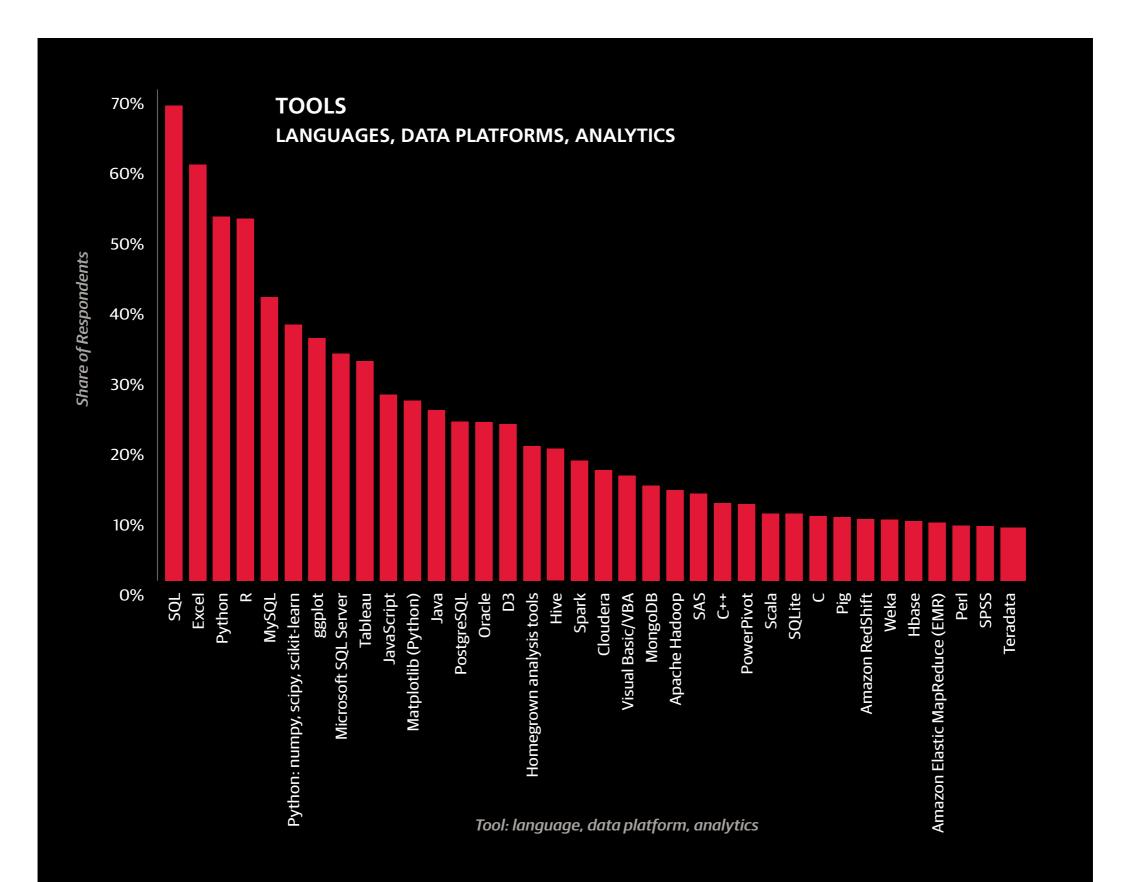
#### Idea:

- Take FO and turn into into programming syntax.
- Then use RA to implement queries.

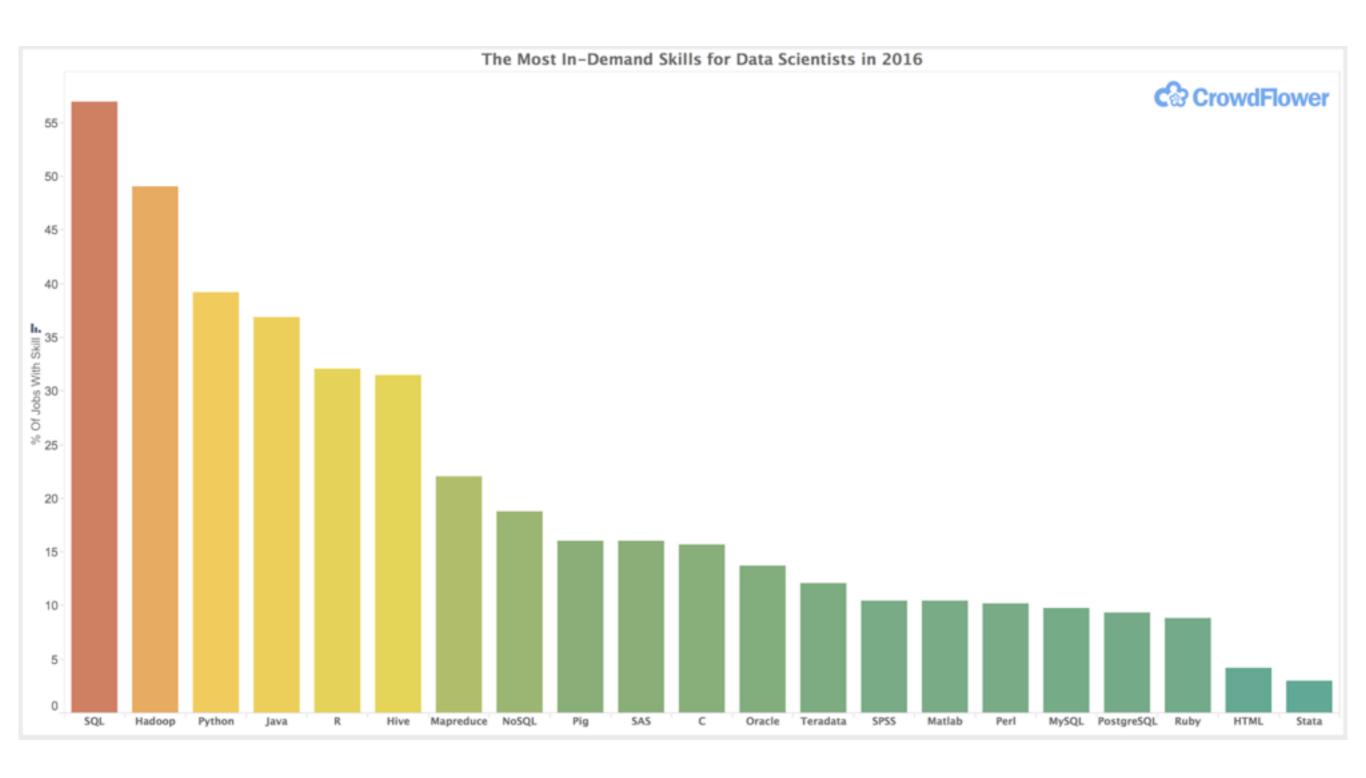
# SQL development

- SQL has since become the dominant language for relational databases
- Standards: SQL-86, SQL-89, SQL-92, SQL:1999, SQL:2003, SQL:2008, SQL:2011, SQL:2016
- The latest standard is in 9 parts, will make you \$1000 poorer if you buy them all.
- But the core remains the same, essentially FO.
- And it is the main big data tool!

### Data scientists' favorite tools



### Future data scientists' favorite tools



### But do we understand it?

- Even the basic fragment, that stays the same in all the Standards:
  - does it have the power of RA? Does it have the power of FO?
  - Is there a formal semantics of it?
  - Let's do a little quiz and see how well we know the basics.

Compute R - S.

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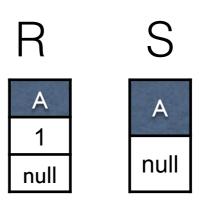
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null

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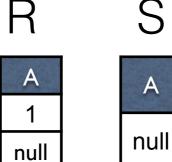
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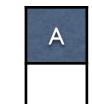
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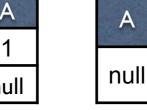
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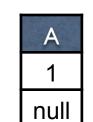




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and that they can do it directly in SQL:



# An exam question that nicely brings down the average grade

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What is the output of these queries?

```
SELECT 1 FROM S
WHERE (null = ((null = null) is null))
    is null)) is null)) is null

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```

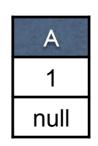
Q = SELECT R.A, R.A FROM R on

А
1
null

gives

Α	Α
1	1
null	null

Q = SELECT R.A, R.A FROM R on



gives

Α	Α
1	1
null	null

Let's use it as a subquery:
Q' = SELECT \* FROM (Q) AS T

Q = SELECT R.A, R.A FROM R on

Α
1
null

gives

Α	Α
1	1
null	null

Let's use it as a subquery:

#### **Output:**

- Postgres: as above
- Oracle, MS SQL Server: compile-time error

Q = SELECT R.A, R.A FROM R on

А
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gives

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Let's use it as a subquery:

#### **Output:**

- Postgres: as above
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SELECT R.A FROM R WHERE EXISTS (Q')

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Α	
1	
null	

gives

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Answer:

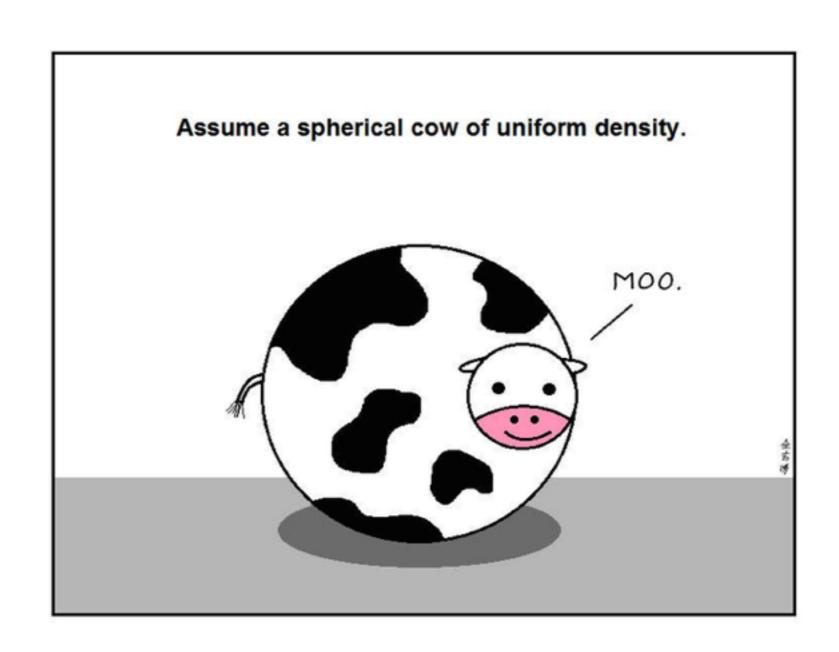


# Why do we find these questions difficult?

- Reason 1: there is no formal semantics of SQL.
  - The Standard is rather vague, not written formally, and different vendors interpret it differently.
- Reason 2: theory works with a simplified model, no nulls, no duplicates.
  - Under these assumptions several semantics exist (1985 - 2017) but they do not model the real language.

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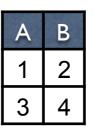


```
Q1(x):- T(x,y)
Q2(x):- T(x,y), T(u,v)
```

Q1(x) := T(x,y)

Q2(x):- T(x,y), T(u,v) equivalent; on  $\frac{1}{3}$ 

In theory:



return



```
Q1(x):- T(x,y) In theory:

Q2(x):- T(x,y), T(u,v) equivalent; on

AB

1 2

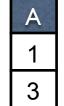
return
3 4
```

Now the same in SQL:

Q1(x):- 
$$T(x,y)$$

In theory: Q2(x) := T(x,y), T(u,v) equivalent; on

return



Now the same in SQL:

$$Q1 = SELECT R.A FROM R$$

returns



Q1(x) := T(x,y)

In theory:

Q2(x) := T(x,y), T(u,v) equivalent; on

A B
1 2

return



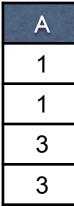
Now the same in SQL:

Q1 = SELECT R.A FROM R

returns



Q2 = SELECT R1.A FROM R R1, R R2 returns



### The infamous NULL

- Comparisons with nulls, like 2 = NULL, result in truth value <u>unknown</u>
- It then propagates: <u>true</u> ∧ <u>unknown</u> = <u>unknown</u>, <u>true</u> ∨ <u>unknown</u>
   = <u>true</u>
  - rules of propositional 3-valued logic of Kleene
- When condition is evaluated, only tuples for which it is <u>true</u> are returned
  - <u>false</u> and <u>unknown</u> are treated the same
- It's a weird logic and it is not the 3-valued predicate calculus!

#### The bottom line

- Many spherical cows out there but no real one.
- There are lots and lots of issues to address to give proper semantics of SQL
- None of the simplified semantics came even close.
- We do it for the basic fragment of SQL:
  - SELECT-FROM-WHERE without aggregation
  - but with pretty much everything else

# Syntax

```
\tau:\beta \coloneqq T_1 \text{ as } N_1, \ \ldots, T_k \text{ as } N_k \quad \text{for } \tau = (T_1,\ldots,T_k), \beta = (N_1,\ldots,N_k), \quad k>0 \alpha:\beta' \coloneqq t_1 \text{ as } N_1', \ \ldots, t_m \text{ as } N_k' \quad \text{for } \alpha = (t_1,\ldots,t_m), \ \beta' = (N_1',\ldots,N_m'), \ m>0 Queries: Conditions: Q \coloneqq \text{Select [distinct]} \ \alpha:\beta' \text{ from } \tau:\beta \text{ where } \theta \qquad \qquad \theta \coloneqq \text{ true | false | } P(t_1,\ldots,t_k), \ P \in \mathcal{P} |\text{ select [distinct]} * \text{ from } \tau:\beta \text{ where } \theta \qquad \qquad |t \text{ is [not] null} |Q \text{ (union | intersect | except) [all]} \ Q \qquad \qquad |\bar{t} \text{ [not] in } Q \text{ exists } Q |\theta \text{ and } \theta \mid \theta \text{ or } \theta \mid \text{ not } \theta
```

Names: either simple (R, A) or composite (R.A)

Terms t: constants, nulls, or composite names

Predicates: anything you want on constants

### Semantics: labels

```
\ell(R) = \text{tuple of names provided by the schema}
\ell(\tau) = \ell(T_1) \cdots \ell(T_k) \quad \text{for } \tau = (T_1, \dots, T_k)
\ell\left( \begin{array}{c} \text{SELECT [DISTINCT] } \alpha : \beta' \\ \text{FROM } \tau : \beta \text{ where } \theta \end{array} \right) = \beta'
\ell\left( \text{SELECT [DISTINCT] } * \text{FROM } \tau : \beta \text{ where } \theta \right) = \ell(\tau)
\ell\left( Q_1 \text{ (UNION | INTERSECT | EXCEPT) [ALL] } Q_2 \right) = \ell(Q_1)
```

### Semantics

 $\llbracket Q \rrbracket_{D,\eta,X}$ 

Q: query

D: database

 $\eta$ : environment (values for composite names)

x: Boolean switch to account for non-compositional nature of

SELECT \* (to show where we are in the query)

### Semantics of terms

$$\llbracket t \rrbracket_{\eta} = \begin{cases} \eta(A) & \text{if } t = A \\ c & \text{if } t = c \in \mathsf{C} \\ \mathsf{NULL} & \text{if } t = \mathsf{NULL} \end{cases}$$
$$\llbracket (t_1, \dots, t_n) \rrbracket_{\eta} = (\llbracket t_1 \rrbracket_{\eta}, \dots, \llbracket t_n \rrbracket_{\eta})$$

# Semantics: queries

$$\begin{bmatrix} R \end{bmatrix}_{D,\eta,x} = R^D \\ \llbracket \tau : \beta \rrbracket_{D,\eta,x} = \llbracket T_1 \rrbracket_{D,\eta,0} \times \cdots \times \llbracket T_k \rrbracket_{D,\eta,0} \quad \text{for } \tau = (T_1,\ldots,T_k) \\ \end{bmatrix}$$

$$\begin{bmatrix} \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,x} = \begin{cases} \overline{r},\ldots,\overline{r} \\ \overline{r} \in_k \llbracket \tau : \beta \rrbracket_{D,\eta,0}, \quad \llbracket \theta \rrbracket_{D,\eta'} = \mathbf{t}, \quad \eta' = \eta \stackrel{\overline{r}}{\oplus} \ell(\tau : \beta) \end{cases}$$

$$\begin{bmatrix} \text{SELECT } \alpha : \beta' \\ \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,x} = \begin{cases} \underbrace{\llbracket \alpha \rrbracket_{\eta'},\ldots,\llbracket \alpha \rrbracket_{\eta'}}_{k \text{ times}} & \eta' = \eta \stackrel{\overline{r}}{\oplus} \ell(\tau : \beta), \quad \overline{r} \in_k \llbracket \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,x} \end{cases}$$

$$\begin{bmatrix} \text{SELECT } * \\ \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,0} = \begin{bmatrix} \text{SELECT } \ell(\tau : \beta) : \ell(\tau) \\ \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,0}$$

$$\begin{bmatrix} \text{SELECT } * \\ \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,1} = \begin{bmatrix} \text{SELECT } c \text{ AS } N \\ \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,1}$$

$$\begin{bmatrix} \text{SELECT DISTINCT } \alpha : \beta' \mid * \\ \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,x}$$

$$\begin{bmatrix} \text{SELECT DISTINCT } \alpha : \beta' \mid * \\ \text{FROM } \tau : \beta \\ \text{WHERE } \theta \end{bmatrix}_{D,\eta,x}$$

### Semantics: conditions

$$\llbracket P(t_1,\ldots,t_k) \rrbracket_{D,\eta} = \begin{cases} \mathbf{t} & \text{if } P(\llbracket t_1 \rrbracket_{\eta},\ldots,\llbracket t_k \rrbracket_{\eta}) \text{ holds and } \llbracket t_i \rrbracket_{\eta} \neq \mathbf{NULL} \text{ for all } i \in \{1,\ldots,k\} \\ \mathbf{f} & \text{if } P(\llbracket t_1 \rrbracket_{\eta},\ldots,\llbracket t_k \rrbracket_{\eta}) \text{ does not hold and } \llbracket t_i \rrbracket_{\eta} \neq \mathbf{NULL} \text{ for all } i \in \{1,\ldots,k\} \\ \mathbf{u} & \text{if } \llbracket t_i \rrbracket_{\eta} = \mathbf{NULL} \text{ for some } i \in \{1,\ldots,k\} \end{cases}$$
 
$$\llbracket t \text{ IS NULL} \rrbracket_{D,\eta} = \begin{cases} \mathbf{t} & \text{if } \llbracket t \rrbracket_{\eta} = \mathbf{NULL} \text{ for for mome } i \in \{1,\ldots,k\} \end{cases}$$
 
$$\llbracket t \text{ IS NOT NULL} \rrbracket_{D,\eta} = \neg \llbracket t \text{ IS NULL} \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \bigwedge_{i=1}^n \llbracket t_i = t'_i \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \bigwedge_{i=1}^n \llbracket t_i = t'_i \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) \neq (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \bigvee_{i=1}^n \llbracket t_i \neq t'_i \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \bigwedge_{i=1}^n \llbracket t_i = t'_i \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \bigwedge_{i=1}^n \llbracket t_i = t'_i \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \bigcap_{i=1}^n \llbracket t_i = t'_i \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \mathbb{I}(t_1,\ldots t_n) \neq (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \mathbb{I}(t_1,\ldots t_n) \neq (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \mathbb{I}(t_1,\ldots t_n) \neq (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \mathbb{I}(t_1,\ldots t_n) \neq (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} \\ \mathbb{I}(t_1,\ldots t_n) = (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \mathbb{I}(t_1,\ldots t_n) \neq (t'_1,\ldots,t'_n) \rrbracket_{D,\eta} = \mathbb{I}(t_1,\ldots,t'_n) \rrbracket_{D,\eta} = \mathbb{I}$$

# Semantics: operations

Bag interpretation of operations;  $\epsilon$  is duplicate elimination

# Looks simple, no?

- It does not. Such basic things as variable binding changed several times till we got them right.
- The meaning of the new environment:

$$\left[ \left[ \begin{array}{cc} \mathbf{FROM} & \tau : \beta \\ \mathbf{WHERE} & \theta \end{array} \right] \right]_{D,\eta,x} = \left\{ \left[ \underbrace{\bar{r},\ldots,\bar{r}}_{k \text{ times}} \right] \right. \left. \left[ \bar{r} \in_k \left[ \! \left[ \tau : \beta \right] \! \right]_{D,\eta,0}, \left[ \! \left[ \theta \right] \! \right]_{D,\eta'} = \mathbf{t}, \left[ \eta' = \eta \stackrel{\bar{r}}{\oplus} \ell(\tau : \beta) \right] \right\}$$

- in η, unbind every name that occurs among labels of the FROM clause
- then bind non-repeated names among those to values taken from record r

#### How do we know we got it right?

- Since the Standard is rather vague, there is only one way — experiments.
- But what kind of benchmark can we use?
- For performance studies there are standard benchmarks like TPC-H. But they won't work for us: not enough queries.

## Experimental Validation

- Benchmarks have rather few queries (22 in TPC-H). Validating on 22 queries is not a good evidence.
- But we can look at benchmarks, and then generate lots of queries that look the same.
- In TPC-H:
  - 8 tables,
  - maximum nesting depth = 3,
  - average number of tables per query = 3.2,
  - at most 8 conditions in WHERE (except two queries)

### Validation: results

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- Small adjustments of the Standard semantics (for Postgres and Oracle)
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- Naive implementation of the semantics
- Finally: experiments on 100,000 random queries
- Yes, we got it right!

#### What can we do with this?

- Equivalence of basic SQL and Relational Algebra: formally proved for the first time.
- 3-valued logic of SQL vs the usual Boolean logic: is there any difference?

#### Basic SQL = Relational Algebra

- We formally prove <u>SQL = Relational Algebra (RA)</u>
  - with nulls, subqueries, bags, all there is. And RA has to be defined properly too, to use bags and SQL's 3-valued logic.
  - a small caveat: in RA, attributes cannot repeat.
     So the equality is wrt queries that do not return repeated attributes.

# 3-valued logic of nulls

- From the early SQL days and database textbooks:
   if you have nulls, you need 3-valued logic.
- But 3-valued logic is not the first thing you think of as a logician.
- And it makes sense to think as a logician: after all, the core of SQL is claimed to be first-order logic in a different syntax.

# What would a logician do?

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- First Order Logic (FO)
  - domain has usual values and NULL
  - Syntactic equality: NULL = NULL but NULL ≠ 5 etc
  - Boolean logic rules for ∧, ∨, ¬
  - Quantifiers: ∀ is conjunction, ∃ is disjunction

- 3-valued FO (a textbook version)
  - domain has usual values and NULL
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- Seemingly more expressive.
- But does it correspond to reality?

# SQL logic is NOT 2-valued or 3-valued: it's a mix

- Conditions in WHERE are evaluated under 3-valued logic. But then only those evaluated to true matter.
- Studied before only at the level of propositional logic.
- Amazingly, 40 years later SQL adopted the same idea.

# What did SQL really do?

- 3-valued FO with ↑:
  - domain has usual values and NULL
  - comparisons with NULL result in <u>unknown</u>
  - Kleene logic rules for ∧, ∨, ¬
  - Quantifiers: ∀ is conjunction, ∃ is disjunction
  - Add ↑ with the semantics

```
\uparrow \varphi = \begin{cases} \underline{true}, & \text{if } \varphi \text{ is } \underline{true} \\ \underline{false}, & \text{if } \varphi \text{ is } \underline{false} \text{ or } \underline{unknown} \end{cases}
```

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- We have:
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- AND THEY ARE ALL THE SAME!

THEOREM: †can be expressed in 3-valued FO.

3-valued FO = 3-valued FO with ↑

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Translations work at the level of SQL too!

### 2-valued SQL

Idea — 3 simultaneous translations:

- conditions P 

  Pt and Pf
- Queries Q → Q'

Pt and Pf are Boolean conditions: Pt / Pf is true iff P under 3-valued logic is true / false.

In Q' we simply replace P by Pt

#### 2-valued SQL: translation

```
P(t_1,\ldots,t_k)^{\mathbf{f}} = 	ext{NOT}\ P(t_1,\ldots,t_k) 	ext{ and } ar{t} 	ext{ is not null}
               P(\bar{t})^{\mathbf{t}} = P(\bar{t})
                                                                                         (\mathtt{EXISTS}\ Q)^{\mathbf{f}} = \mathtt{NOT}\ \mathtt{EXISTS}\ Q'
(\mathtt{EXISTS}\ Q)^{\mathbf{t}} = \mathtt{EXISTS}\ Q'
      (\theta_1 \wedge \theta_2)^{\mathbf{t}} = \theta_1^{\mathbf{t}} \wedge \theta_2^{\mathbf{t}}
                                                                                              (\theta_1 \wedge \theta_2)^{\mathbf{f}} = \theta_1^{\mathbf{f}} \vee \theta_2^{\mathbf{f}}
     (\theta_1 \vee \theta_2)^{\mathbf{t}} = \theta_1^{\mathbf{t}} \vee \theta_2^{\mathbf{t}}
                                                                                                (\theta_1 \vee \theta_2)^{\mathbf{f}} = \theta_1^{\mathbf{f}} \wedge \theta_2^{\mathbf{f}}
                                                                                                     (\neg \theta)^{\mathbf{f}} = \theta^{\mathbf{t}}
               (\neg \theta)^{\mathbf{t}} = \theta^{\mathbf{f}}
                                                                                        (t \text{ is null})^{\mathbf{f}} = t \text{ is not null}
(t \text{ is null})^{\mathbf{t}} = t \text{ is null}
      (\bar{t} \; \mathbf{IN} \; Q)^{\mathbf{t}} \; = \; \bar{t} \; \mathbf{IN} \; Q'
                                                                         ig((t_1,\ldots,t_n) \ 	ext{in} \ Qig)^{\mathbf{f}} = 	ext{not exists} \ ig( \ 	ext{select} \ \star \ 	ext{from} \ Q' \ 	ext{as} \ N(A_1,\ldots,A_n) \ 	ext{where}
                                                                                                                                      (t_1 	ext{ is null or } A_1 	ext{ is null or } t_1 = N.A_1) 	ext{ and } \cdots
                                                                                                                                        \cdots AND (t_n IS NULL OR A_n IS NULL OR t_n = N.A_n)
```

Note: a lot of disjunctions with IS NULL conditions

#### Shall we switch to 2-valued SQL?

- Not so fast perhaps. Two reasons:
  - all the legacy code that uses 3-values
  - using 2 truth values introduces many new disjunctions. And DBMSs don't like disjunctions!

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  - /\* we stop as soon as we hit a non-AND item \*/

## Questions?